Knowledge Organiser KS3 PE

	Skills	Fitness	Rules
Year KS3	 Dribbling – maintaining control of the ball at pace and using flat side of the stick Passing – using different types of pass over short and long distance. Push pass for shorter distance, drag pass, slap pass or hit for longer distance. Tackling – timing the tackle so you dispossess your opponent without committing a foul by tripping them up or hitting their stick Shooting – able to accurately direct shots into the correct part of the goal, including drag and hit shots. 	You need excellent muscular endurance for hockey to maintain a low body position which is needed to keep control of the ball. You need speed to make breaks away from opponents.	 Tackles must win the ball cleanly, taking the ball and not the stick. Not allowed to contact the ball with your feet, even if accidental. When you are awarded a foul, self-pass is allowed From a foul, ball must travel 5 metres before entering the 'D'. Short corners are awarded for infringements in the D, such as ball contacting a defenders foot, unintentional fouls, or a defender putting the ball behind the goal intentionally Long corners are awarded for ball going behind the goal line accidentally.
Activity Hockey		You need excellent cardiovascular endurance to maintain your intensity over the course of a whole game on a large pitch. You need great co-ordination to keep control of the ball on the stick.	

